

# IEC 61131 VIPA Library

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### 3 Introduction

The CAN CPU module "VIPA 214-2CM02" from VIPA permits connection of CAN stations with the programmable controller.

This "IEC 61131 VIPA Library" documentation provides the instructions for the implemented function blocks. The library is arranged in groups of function blocks.

This library should simplify the programming of the control software based on Siemens STEP7. This library is intended to cover most applications in automation. It is based on the experience of maxon motor control. Maxon motor control certifies that to the best of their knowledge, the content of this library is correct.

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The latest edition of the "IEC 61131 VIPA Library", additional documentation and software to the EPOS2 positioning controller may also be found on the internet under <http://shop.maxonmotor.com> category <Service>, subdirectory <Downloads>.

### 4 Third party products

VIPA® GmbH  
Ohmstrasse 4  
D-91074 Herzogenaurach  
Phone: +49-9132-744-0  
Fax: +49-9132-744-174

[www.vipa.de](http://www.vipa.de)

Siemens AG (PLC)

[www.siemens.com](http://www.siemens.com)

## 5 How to use this guide

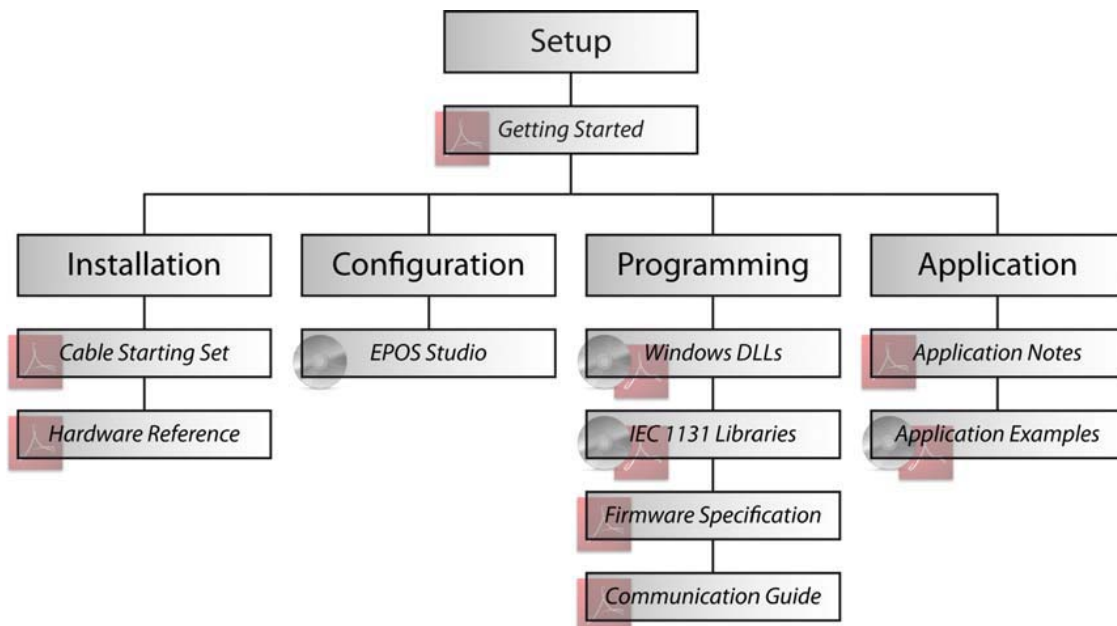


Figure 1: EPOS2 documentation hierarchy

## 6 Virtual Command Set EPOS

The Virtual Command Set defines following groups:

[Configuration](#)  
[Current Mode](#)  
[Homing Mode](#)  
[Inputs Outputs](#)  
[Motion Info](#)  
[Position Mode](#)  
[Profile Position Mode](#)  
[Profile Velocity Mode](#)  
[State Machine](#)  
[Utilities](#)  
[Velocity Mode](#)

### 6.1 Configuration

This group defines all required function blocks for device configuration:

[Get Current Regulator Gain](#)  
[Get Encoder Parameter](#)  
[Get Motor Parameter](#)  
[Get Position Regulator Gain](#)  
[Get Velocity Regulator Gain](#)  
[Set Current Regulator Gain](#)  
[Set Encoder Parameter](#)  
[Set Motor Parameter](#)  
[Set Position Regulator Gain](#)  
[Set Velocity Regulator Gain](#)

#### 6.1.1 Get Current Regulator Gain

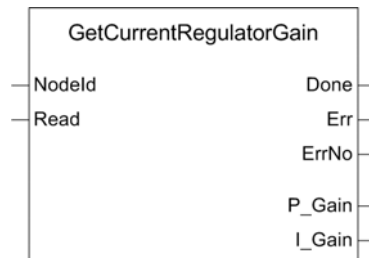


Figure 2: GetCurrentRegulatorGain

#### Description

With function block “GetCurrentRegulatorGain” it is possible to read all current regulator gains.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (Is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|        |      |                              |                   |
|--------|------|------------------------------|-------------------|
| Done   | BOOL | True if reading is done      |                   |
| Err    | BOOL | True if a error has occurred |                   |
| ErrNo  | DINT | Error information            |                   |
|        |      |                              |                   |
| P_Gain | WORD | Current regulator P-Gain     | Object: 0x60F6-01 |
| I_Gain | WORD | Current regulator I-Gain     | Object: 0x60F6-02 |

#### Related Functions

[Set Current Regulator Gain](#)

## 6.1.2 Get Encoder Parameter

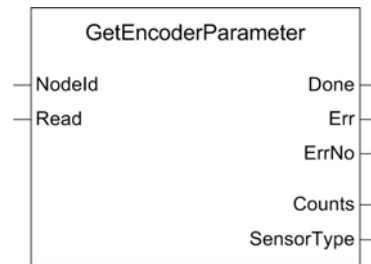


Figure 3: GetEncoderParameter

### Description

With function block “GetEncoderParameter” it is possible to read all encoder parameters.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|               |       |   |                   |
|---------------|-------|---|-------------------|
| Return Values |       |   |                   |
| Done          | BOOL  | True if reading is done                     |                   |
| Err           | BOOL  | True if a error has occurred                |                   |
| ErrNo         | DINT  | Error information                           |                   |
|               |       |   |                   |
| Counts        | DWORD | Incremental encoder counts [pulse per turn] | Object: 0x2210-01 |
| SensorType    | WORD  | Position sensor type                        | Object: 0x2210-02 |

### Related Functions

[Set Encoder Parameter](#)

### 6.1.3 Get Motor Parameter

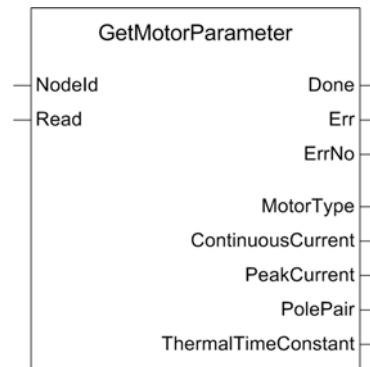


Figure 4: GetMotorParameter

#### Description

With function block “GetMotorParameter” it is possible to read all motor parameters.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|                      |      |                                 |                      |
|----------------------|------|---------------------------------|----------------------|
| Done                 | BOOL | True if reading is done         |                      |
| Err                  | BOOL | True if a error has occurred    |                      |
| ErrNo                | DINT | Error information               |                      |
|                      |      |                                 |                      |
| MotorType            | WORD | Kind of motor                   | Object:<br>0x6402-00 |
| Continuous-Current   | WORD | Maximal continuous current [mA] | Object:<br>0x6410-01 |
| PeakCurrent          | WORD | Maximal peak current [mA]       | Object:<br>0x6410-02 |
| PolePair             | BYTE | Number of pole pairs            | Object:<br>0x6410-03 |
| ThermalTime-Constant | WORD | Thermal time constant [s]       | Object:<br>0x6410-05 |

#### Related Functions

[Set Motor Parameter](#)



## 6.1.4 Get Position Regulator Gain

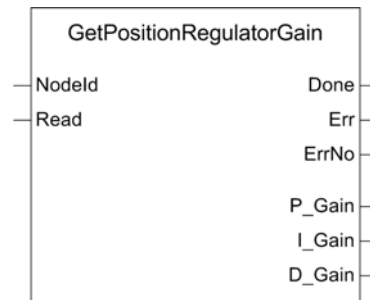


Figure 5: *GetPositionRegulatorGain*

### Description

With function block “GetPositionRegulatorGain” it is possible to read all position regulator gains.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

| Return Values |      |                              |                      |
|---------------|------|------------------------------|----------------------|
| Done          | BOOL | True if reading is done      |                      |
| Err           | BOOL | True if a error has occurred |                      |
| ErrNo         | DINT | Error information            |                      |
|               |      |                              |                      |
| P_Gain        | WORD | Position regulator<br>P-Gain | Object:<br>0x60FB-01 |
| I_Gain        | WORD | Position regulator<br>I-Gain | Object:<br>0x60FB-02 |
| D_Gain        | WORD | Position regulator<br>D-Gain | Object:<br>0x60FB-03 |

### Related Functions

[Set Position Regulator Gain](#)

## 6.1.5 Get Velocity Regulator Gain

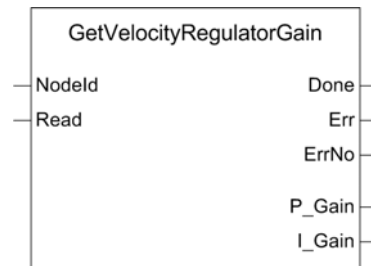


Figure 6: GetVelocityRegulatorGain

### Description

With function block “GetVelocityRegulatorGain” it is possible to read all velocity regulator gains.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|        |      |                              |                      |
|--------|------|------------------------------|----------------------|
| Done   | BOOL | True if reading is done      |                      |
| Err    | BOOL | True if a error has occurred |                      |
| ErrNo  | DINT | Error information            |                      |
|        |      |                              |                      |
| P_Gain | WORD | Velocity regulator<br>P-Gain | Object:<br>0x60F6-01 |
| I_Gain | WORD | Velocity regulator<br>I-Gain | Object:<br>0x60F6-02 |

### Related Functions

[Set Velocity Regulator Gain](#)

## 6.1.6 Set Current Regulator Gain



Figure 7: SetCurrentRegulatorGain

### Description

With function block “SetCurrentRegulatorGain” it is possible to write all current regulator gains.

### Parameters

|            |      |  |                      |
|------------|------|--|----------------------|
| Parameters |      |  |                      |
| NodeId     | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write      | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|            |      |  |                      |
| P_Gain     | WORD | Current regulator<br>P-Gain  | Object:<br>0x60F6-01 |
| I_Gain     | WORD | Current regulator<br>I-Gain  | Object:<br>0x60F6-02 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Current Regulator Gain](#)

## 6.1.7 Set Encoder Parameter

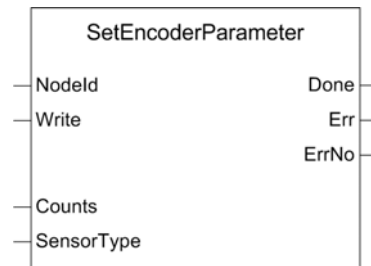


Figure 8: SetEncoderParameter

### Description

With function block “SetEncoderParameter” it is possible to write all encoder parameters.

### Parameters

|            |       |  |                      |
|------------|-------|--|----------------------|
| Parameters |       |  |                      |
| NodeId     | Byte  | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write      | BOOL  | A positive edge at input Write starts<br>writing                               |                      |
|            |       |  |                      |
| Counts     | DWORD | Incremental encoder<br>counts [pulse per turn]                                 | Object:<br>0x2210-01 |
| SensorType | WORD  | Position sensor type   | Object:<br>0x2210-02 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Encoder Parameter](#)

## 6.1.8 Set Motor Parameter

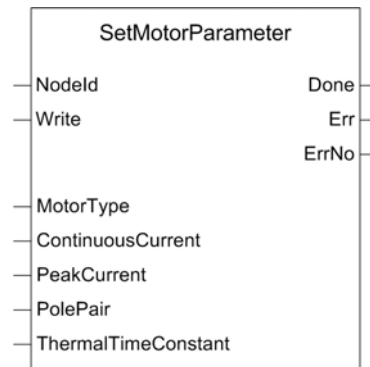


Figure 9: SetMotorParameter

### Description

With function block “SetMotorParameter” it is possible to write all motor parameters.

### Parameters

|                      |      |   |                   |
|----------------------|------|---|-------------------|
| NodeId               | Byte | Identification ID of the addressed device (is given from hardware switches) |                   |
| Write                | BOOL | A positive edge at input Write starts writing                               |                   |
| MotorType            | WORD | Kind of motor   | Object: 0x6402-00 |
| Continuous-Current   | WORD | Maximal continuous current [mA]   | Object: 0x6410-01 |
| PeakCurrent          | WORD | Maximal peak current [mA]   | Object: 0x6410-02 |
| PolePair             | BYTE | Number of pole pairs  | Object: 0x6410-03 |
| ThermalTime-Constant | WORD | Thermal time constant [s]   | Object: 0x6410-05 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Motor Parameter](#)

### 6.1.9 Set Position Regulator Gain

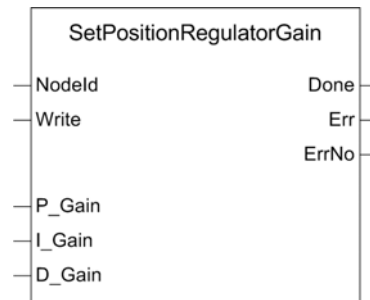


Figure 10: SetPositionRegulatorGain

#### Description

With function block “SetPositionRegulatorGain” it is possible to write all position regulator gains.

#### Parameters

|        |      |   |                   |
|--------|------|---|-------------------|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |                   |
| Write  | BOOL | A positive edge at input Write starts writing                               |                   |
| P_Gain | WORD | Position regulator P-Gain   | Object: 0x60FB-01 |
| I_Gain | WORD | Position regulator I-Gain   | Object: 0x60FB-02 |
| D_Gain | WORD | Position regulator D-Gain   | Object: 0x60FB-03 |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Position Regulator Gain](#)

### 6.1.10 Set Velocity Regulator Gain



*Figure 11: SetVelocityRegulatorGain*

#### Description

With function block “SetVelocityRegulatorGain” it is possible to write all velocity regulator gains.

#### Parameters

|            |      |  |                      |
|------------|------|--|----------------------|
| Parameters |      |  |                      |
| NodeId     | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write      | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|            |      |  |                      |
| P_Gain     | WORD | Velocity regulator<br>P-Gain   | Object:<br>0x60F6-01 |
| I_Gain     | WORD | Velocity Regulator<br>I-Gain   | Object:<br>0x60F6-02 |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Velocity Regulator Gain](#)

## 6.2 Current Mode

This group defines all required function blocks for Current Mode:

[Get Current Must](#)  
[Set Current Must](#)

### 6.2.1 Get Current Must

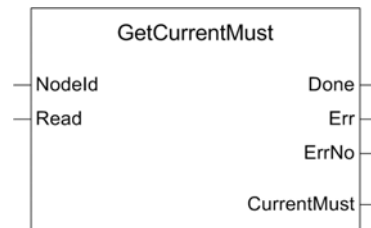


Figure 12: GetCurrentMust

#### Description

With function block "GetCurrentMust" it is possible to read the current mode demand value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|               |      |                                |                      |
|---------------|------|--------------------------------|----------------------|
| Return Values |      |                                |                      |
| Done          | BOOL | True if reading is done        |                      |
| Err           | BOOL | True if a error has occurred   |                      |
| ErrNo         | DINT | Error information              |                      |
|               |      |                                |                      |
| CurrentMust   | WORD | Current mode demand value [mA] | Object:<br>0x2030-00 |

#### Related Functions

[Set Current Must](#)



## 6.2.2 Set Current Must

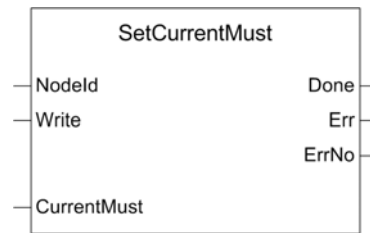


Figure 13: SetCurrentMust

### Description

With function block “SetCurrentMust” it is possible to write current mode demand value.

### Parameters

|             |      |   |                   |
|-------------|------|---|-------------------|
| NodeId      | Byte | Identification ID of the addressed device (is given from hardware switches) |                   |
| Write       | BOOL | A positive edge at input Write starts writing                               |                   |
| CurrentMust | WORD | Current mode demand value [mA]  | Object: 0x2030-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Current Must](#)

## 6.3 Homing Mode

This group defines all required function blocks for Homing Mode:

[Find Home](#)  
[Get Homing Parameter](#)  
[Set Homing Parameter](#)  
[Stop Homing](#)

### 6.3.1 Find Home

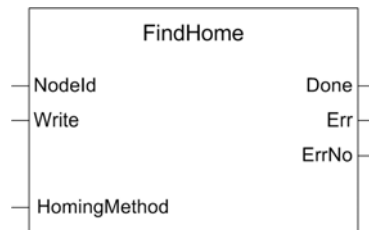


Figure 14: FindHome

#### Description

With function block “FindHome” and the parameter “HomingMethod” it is possible to find the system home. For example limit switch.

#### Parameters

|              |      |  |                      |
|--------------|------|--|----------------------|
| Parameters   |      |  |                      |
| NodeId       | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write        | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|              |      |  |                      |
| HomingMethod | INT  | Homing method  | Object:<br>0x6098-00 |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Set Homing Parameter](#)  
[Stop Homing](#)

### 6.3.2 Get Homing Parameter

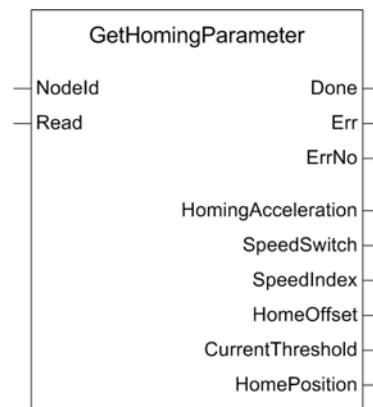


Figure 15: GetHomingParameter

#### Description

With function block “GetHomingParameter” it is possible to read all homing parameters.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

| Return Values       |       |  |                   |
|---------------------|-------|--|-------------------|
| Done                | BOOL  | True if reading is done                            |                   |
| Err                 | BOOL  | True if a error has occurred                       |                   |
| ErrNo               | DINT  | Error information                                  |                   |
|                     |       |  |                   |
| Homing-Acceleration | DWORD | Acceleration for homing profile [rpm/s]            | Object: 0x609A-00 |
| SpeedSwitch         | DWORD | Speed during search for switch [rpm]               | Object: 0x6099-01 |
| SpeedIndex          | DWORD | Speed during search for index signal [rpm]         | Object: 0x6099-02 |
| HomeOffset          | DINT  | Home offset after homing [qc]                      | Object: 0x607C-00 |
| Current-Threshold   | WORD  | Current threshold for homing method -3 and -4 [mA] | Object: 0x2080-00 |
| HomePosition        | DINT  | Home position value [qc]                           | Object: 0x2081-00 |

#### Related Functions

[Find Home](#)  
[Stop Homing](#)  
[Set Homing Parameter](#)

### 6.3.3 Set Homing Parameter

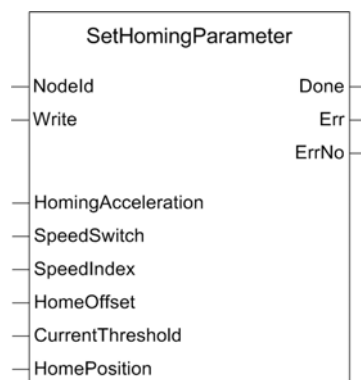


Figure 16: SetHomingParameter

#### Description

With function block “SetHomingParameter” it is possible to write all homing parameters.

#### Parameters

| Parameters          |       |   |                   |
|---------------------|-------|---|-------------------|
| NodeId              | Byte  | Identification ID of the addressed device (is given from hardware switches) |                   |
| Write               | BOOL  | A positive edge at input Write starts writing                               |                   |
|                     |       |   |                   |
| Homing-Acceleration | DWORD | Acceleration for homing profile [rpm/s]                                     | Object: 0x609A-00 |
| SpeedSwitch         | DWORD | Speed during search for switch [rpm]  | Object: 0x6099-01 |
| SpeedIndex          | DWORD | Speed during search for index signal [rpm]                                  | Object: 0x6099-02 |
| HomeOffset          | DINT  | Home offset after homing [qc]   | Object: 0x607C-00 |
| Current-Threshold   | WORD  | Current threshold for homing method -3 and -4 [mA]                          | Object: 0x2080-00 |
| HomePosition        | DINT  | Assign the current Homing position with this value [qc]                     | Object: 0x2081-00 |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Find Home](#)  
[Stop Homing](#)  
[Get Homing Parameter](#)

### 6.3.4 Stop Homing



*Figure 17: StopHoming*

#### Description

“StopHoming” interrupts homing.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Find Home](#)

[Set Homing Parameter](#)

## 6.4 Inputs Outputs

This group defines all required function blocks for inputs and outputs:

[Get All Digital Inputs](#)  
[Get All Digital Outputs](#)  
[Get Analog Input](#)  
[Set All Digital Outputs](#)

### 6.4.1 Get All Digital Inputs

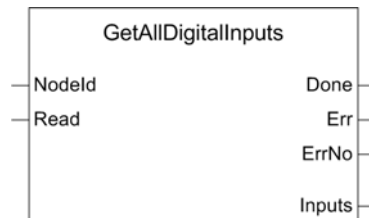


Figure 18: GetAllDigitalInputs

#### Description

“GetAllDigitalInputs” returns the state of the digital inputs.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|        |      |                              |                      |
|--------|------|------------------------------|----------------------|
| Done   | BOOL | True if reading is done      |                      |
| Err    | BOOL | True if a error has occurred |                      |
| ErrNo  | DINT | Error information            |                      |
|        |      |                              |                      |
| Inputs | WORD | State of all digital inputs  | Object:<br>0x2071-01 |

## 6.4.2 Get All Digital Outputs

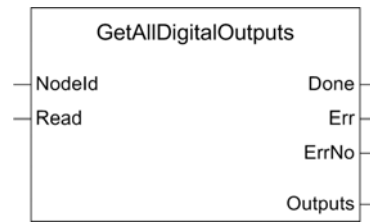


Figure 19: GetAllDigitalOutputs

### Description

“GetAllDigitalOutputs” returns the state of all digital outputs.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|        |      |                              |                      |
|--------|------|------------------------------|----------------------|
| Done   | BOOL | True if reading is done      |                      |
| Err    | BOOL | True if a error has occurred |                      |
| ErrNo  | DINT | Error information            |                      |
|        |      |                              |                      |
| Output | WORD | State of all digital outputs | Object:<br>0x2078-01 |

### Related Functions

[Set All Digital Outputs](#)

[Set Homing Parameter](#)

### 6.4.3 Get Analog Input

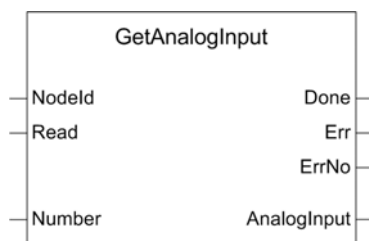


Figure 20: GetAnalogInput

#### Description

“GetAnalogInput” returns the state of the analog input.

#### Parameters

|        |       |   |
|--------|-------|---|
| NodeId | Byte  | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL  | A positive edge at input Read starts reading                                |
| Number | DWORD | Number of the analog input  |

#### Return Values

| Return Values |      |                                |   |
|---------------|------|--------------------------------|---|
| Done          | BOOL | True if reading is done        |   |
| Err           | BOOL | True if a error has occurred   |   |
| ErrNo         | DINT | Error information              |   |
|               |      |                                |   |
| AnalogInput   | WORD | Value of the analog input [mV] | Object:<br>0x207C-01<br>or<br>0x207C-02 |

[Set Homing Parameter](#)



## 6.4.4 Set All Digital Outputs

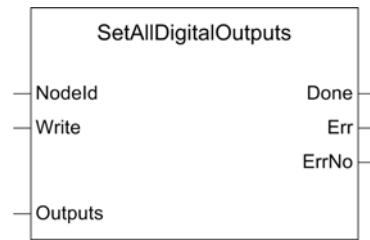


Figure 21: SetAllDigitalOutputs

### Description

“SetAllDigitalOutputs” sets the state of all digital outputs.

### Parameters

|            |      |  |                      |
|------------|------|--|----------------------|
| Parameters |      |  |                      |
| NodeId     | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write      | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|            |      |  |                      |
| Outputs    | WORD | Sets all digital outputs   | Object:<br>0x2078-01 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get All Digital Outputs](#)

[Set Homing Parameter](#)

## 6.5 Motion Info

This group defines all required function blocks for motion information:

[Get Current Is](#)  
[Get Movement State](#)  
[Get Position Is](#)  
[Get Velocity Is](#)

### 6.5.1 Get Current Is

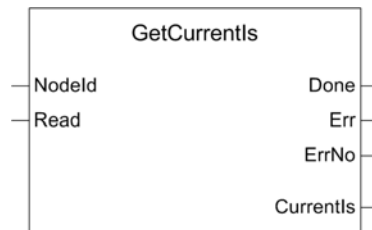


Figure 22: GetCurrentIs

#### Description

“GetCurrentIs” returns the current actual value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

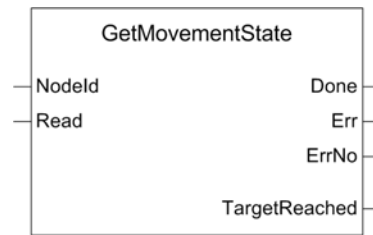
#### Return Values

|           |      |                              |                      |
|-----------|------|------------------------------|----------------------|
| Done      | BOOL | True if reading is done      |                      |
| Err       | BOOL | True if a error has occurred |                      |
| ErrNo     | DINT | Error information            |                      |
|           |      |                              |                      |
| CurrentIs | INT  | Current actual value [mA]    | Object:<br>0x6078-00 |

#### Related Functions

[Get Movement State](#)  
[Get Position Is](#)  
[Get Velocity Is](#)  
[Get Current Must](#)  
[Set Current Must](#)

## 6.5.2 Get Movement State



*Figure 23: GetMovementState*

### Description

With “GetMovementState” it is possible to check, if drive has reached the target.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|               |      |                                  |
|---------------|------|----------------------------------|
| Done          | BOOL | True if reading is done          |
| Err           | BOOL | True if a error has occurred     |
| ErrNo         | DINT | Error information                |
|               |      |                                  |
| TargetReached | BOOL | The drive has reached the target |

### Related Functions

[Get Current Is](#)  
[Get Position Is](#)  
[Get Velocity Is](#)

### 6.5.3 Get Position Is

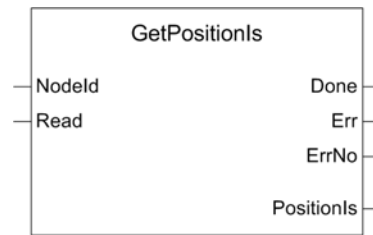


Figure 24: *GetPositionIs*

#### Description

“GetPositionIs” returns the position actual value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|            |      |                                    |
|------------|------|------------------------------------|
| Done       | BOOL | True if reading is done            |
| Err        | BOOL | True if a error has occurred       |
| ErrNo      | DINT | Error information                  |
|            |      |                                    |
| PositionIs | DINT | Position actual value [qc]         |
|            |      | <b>Object:</b><br><b>0x6064-00</b> |

#### Related Functions

[Get Current Is](#)  
[Get Movement State](#)  
[Get Velocity Is](#)  
[Get Position Must](#)  
[Set Position Must](#)

## 6.5.4 Get Velocity Is

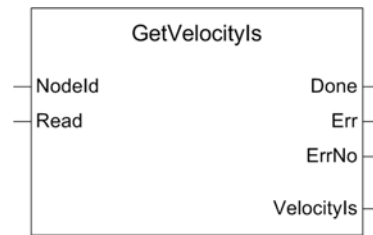


Figure 25: GetVelocityIs

### Description

“GetVelocityIs” reads the velocity actual value.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|            |      |                                      |
|------------|------|--------------------------------------|
| Done       | BOOL | True if reading is done              |
| Err        | BOOL | True if a error has occurred         |
| ErrNo      | DINT | Error information                    |
|            |      |                                      |
| VelocityIs | DINT | Velocity actual value averaged [rpm] |
|            |      | <b>Object:</b><br><b>0x2028-00</b>   |

### Related Functions

[Get Current Is](#)  
[Get Movement State](#)  
[Get Position Is](#)  
[Get Velocity Must](#)  
[Set Velocity Must](#)

## 6.6 Position Mode

This group defines all required function blocks for position mode:

[Get Position Must](#)  
[Set Position Must](#)

### 6.6.1 Get Position Must



Figure 26: *GetPositionMust*

#### Description

“GetPositionMust” returns the position demand value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

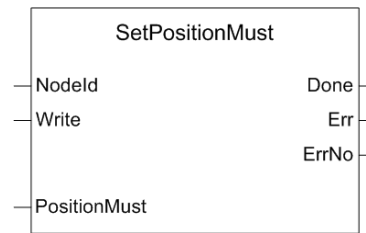
#### Return Values

|              |      |                              |                   |
|--------------|------|------------------------------|-------------------|
| Done         | BOOL | True if reading is done      |                   |
| Err          | BOOL | True if a error has occurred |                   |
| ErrNo        | DINT | Error information            |                   |
|              |      |                              |                   |
| PositionMust | DINT | Position demand value [qc]   | Object: 0x2062-00 |

#### Related Functions

[Get Position Is](#)  
[Set Position Must](#)

## 6.6.2 Set Position Must



*Figure 27: SetPositionMust*

### Description

“SetPositionMust” sets the position demand value.

### Parameters

|              |      |  |                      |
|--------------|------|--|----------------------|
| Parameters   |      |  |                      |
| NodeId       | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write        | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|              |      |  |                      |
| PositionMust | DINT | Position demand value<br>[qc]  | Object:<br>0x2062-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Position Is](#)  
[Get Position Must](#)

## 6.7 Profile Position Mode

This group defines all required function blocks for profile position mode:

[Get Position Profile](#)  
[Get Target Position](#)  
[Halt Position Movement](#)  
[Move To Position](#)  
[Set Position Profile](#)

### 6.7.1 Get Position Profile

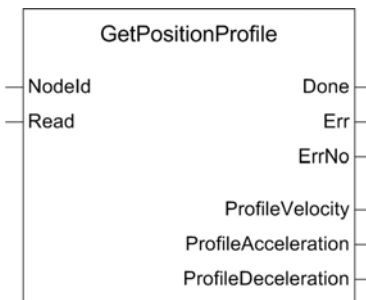


Figure 28: GetPositionProfile

#### Description

“GetPositionProfile” returns the position profile mode parameters.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

| Return values        |       |                                       |                   |
|----------------------|-------|---------------------------------------|-------------------|
| Done                 | BOOL  | True if reading is done               |                   |
| Err                  | BOOL  | True if a error has occurred          |                   |
| ErrNo                | DINT  | Error information                     |                   |
|                      |       |                                       |                   |
| Profile-Velocity     | DWORD | Position profile velocity [rpm]       | Object: 0x6081-00 |
| Profile-Acceleration | DWORD | Position profile acceleration [rpm/s] | Object: 0x6083-00 |
| Profile-Deceleration | DWORD | Position profile deceleration [rpm/s] | Object: 0x6084-00 |

#### Related Functions

[Get Target Position](#)  
[Halt Position Movement](#)  
[Move To Position](#)  
[Set Position Profile](#)



## 6.7.2 Get Target Position

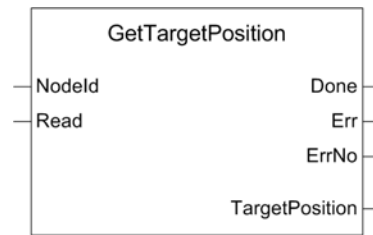


Figure 29: GetTargetPosition

### Description

“GetTargetPosition” returns the profile position mode target value.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|                |      |                              |                      |
|----------------|------|------------------------------|----------------------|
| Done           | BOOL | True if reading is done      |                      |
| Err            | BOOL | True if a error has occurred |                      |
| ErrNo          | DINT | Error information            |                      |
|                |      |                              |                      |
| TargetPosition | DINT | Target position [qc]         | Object:<br>0x607A-00 |

### Related Functions

[Get Position Profile](#)  
[Halt Position Movement](#)  
[Move To Position](#)  
[Set Position Profile](#)

### 6.7.3 Halt Position Movement



*Figure 30: HaltPositionMovement*

#### Description

With function block “HaltPositionMovement” movement stops with profile deceleration.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Position Profile](#)  
[Get Target Position](#)  
[Move To Position](#)  
[Set Position Profile](#)

## 6.7.4 Move To Position

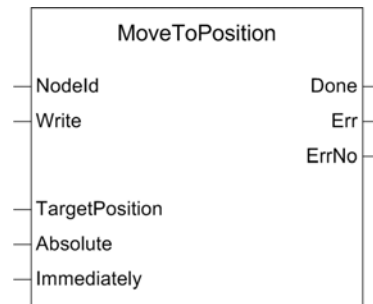


Figure 31: MoveToPosition

### Description

With function block “MoveToPosition” device movement starts with position profile to target position.

### Parameters

|                |      |   |                   |
|----------------|------|---|-------------------|
| NodeId         | Byte | Identification ID of the addressed device (is given from hardware switches) |                   |
| Write          | BOOL | A positive edge at input Write starts writing                               |                   |
| TargetPosition | DINT | Target Position [qc]  | Object: 0x607A-00 |
| Absolute       | BOOL | TRUE starts an absolute, FALSE a relative movement                          |                   |
| Immediately    | BOOL | TRUE starts immediately FALSE waits to end of last positioning              |                   |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Position Profile](#)  
[Get Target Position](#)  
[Halt Position Movement](#)  
[Set Position Profile](#)

## 6.7.5 Set Position Profile

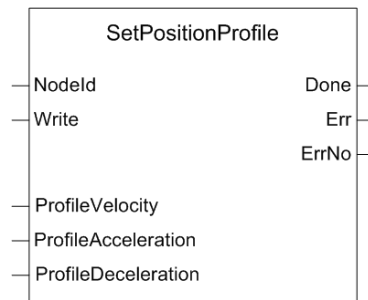


Figure 32: SetPositionProfile

### Description

“SetPositionProfile” sets the position profile parameters.

### Parameters

|                          |       |  |                      |
|--------------------------|-------|--|----------------------|
| NodeId                   | Byte  | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write                    | BOOL  | A positive edge at input Write starts<br>writing                               |                      |
|                          |       |  |                      |
| Profile-<br>Velocity     | DWORD | Position profile velocity<br>[rpm]   | Object:<br>0x6081-00 |
| Profile-<br>Acceleration | DWORD | Position profile<br>acceleration [rpm/s]                                       | Object:<br>0x6083-00 |
| Profile-<br>Deceleration | DWORD | Position profile<br>deceleration [rpm/s]                                       | Object:<br>0x6084-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Position Profile](#)  
[Get Target Position](#)  
[Halt Position Movement](#)  
[Move To Position](#)

## 6.8 Profile Velocity Mode

This group defines all required function blocks for profile velocity mode:

[Get Target Velocity](#)  
[Get Velocity Profile](#)  
[Halt Velocity Movement](#)  
[Move With Velocity](#)  
[Set Velocity Profile](#)

### 6.8.1 Get Target Velocity



Figure 33: GetTargetVelocity

#### Description

“GetTargetVelocity” returns the profile velocity mode target value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|                |      |                              |                      |
|----------------|------|------------------------------|----------------------|
| Done           | BOOL | True if reading is done      |                      |
| Err            | BOOL | True if a error has occurred |                      |
| ErrNo          | DINT | Error information            |                      |
|                |      |                              |                      |
| TargetVelocity | DINT | Target velocity [rpm]        | Object:<br>0x60FF-00 |

#### Related Functions

[Get Velocity Profile](#)  
[Halt Velocity Movement](#)  
[Move With Velocity](#)  
[Set Velocity Profile](#)

## 6.8.2 Get Velocity Profile

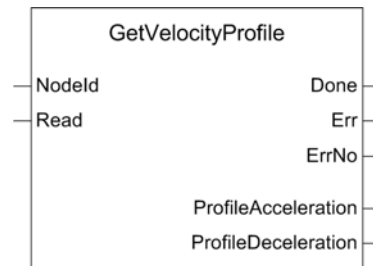


Figure 34: GetVelocityProfile

### Description

“GetVelocityProfile” returns the velocity profile parameters.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

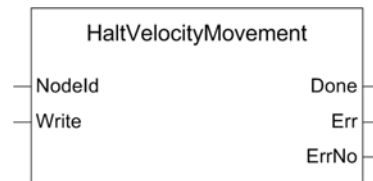
### Return Values

| Return Values        |       |                                       |                   |
|----------------------|-------|---------------------------------------|-------------------|
| Done                 | BOOL  | True if reading is done               |                   |
| Err                  | BOOL  | True if a error has occurred          |                   |
| ErrNo                | DINT  | Error information                     |                   |
|                      |       |                                       |                   |
| Profile-Acceleration | DWORD | Velocity profile acceleration [rpm/s] | Object: 0x6083-00 |
| Profile-Deceleration | DWORD | Velocity profile deceleration [rpm/s] | Object: 0x6084-00 |

### Related Functions

[Get Target Velocity](#)  
[Halt Velocity Movement](#)  
[Move With Velocity](#)  
[Set Velocity Profile](#)

### 6.8.3 Halt Velocity Movement



*Figure 35: HaltVelocityMovement*

#### Description

With function block “HaltVelocityMovement” movement stops with profile deceleration.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

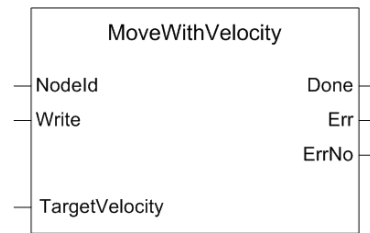
#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Target Velocity](#)  
[Get Velocity Profile](#)  
[Move With Velocity](#)  
[Set Velocity Profile](#)

## 6.8.4 Move With Velocity



*Figure 36: MoveWithVelocity*

### Description

With function block “MoveWithVelocity” device movement starts with velocity profile to target velocity.

### Parameters

|                 |      |  |                      |
|-----------------|------|--|----------------------|
| Parameters      |      |  |                      |
| NodeId          | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write           | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|                 |      |  |                      |
| Target-Velocity | DINT | Target velocity [rpm]  | Object:<br>0x60FF-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Target Velocity](#)  
[Get Velocity Profile](#)  
[Halt Velocity Movement](#)  
[Set Velocity Profile](#)



## 6.8.5 Set Velocity Profile

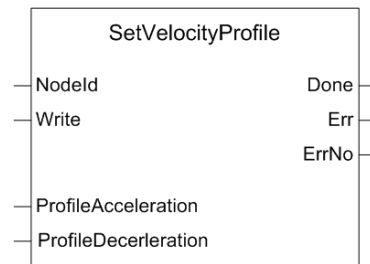


Figure 37: SetVelocityProfile

### Description

“SetVelocityProfile” sets the velocity profile parameters.

### Parameters

|                          |       |  |                      |
|--------------------------|-------|--|----------------------|
| NodeId                   | Byte  | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write                    | BOOL  | A positive edge at input Write starts<br>writing                               |                      |
|                          |       |  |                      |
| Profile-<br>Acceleration | DWORD | Velocity profile<br>acceleration [rpm/s]                                       | Object:<br>0x6083-00 |
| Profile-<br>Deceleration | DWORD | Velocity profile<br>deceleration [rpm/s]                                       | Object:<br>0x6084-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Target Velocity](#)  
[Get Velocity Profile](#)  
[Halt Velocity Movement](#)  
[Move With Velocity](#)

## 6.9 State Machine

For detailed information how the state machine functions refer to document "Firmware Specification".

This group defines all required function blocks for device state machine:

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Operation Mode](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Operation Mode](#)  
[Set Quick Stop State](#)

### 6.9.1 Clear Fault

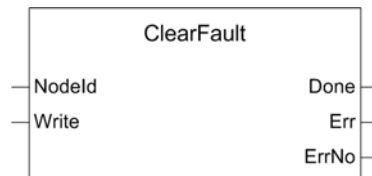


Figure 38: ClearFault

#### Description

With function block "ClearFault" the device changes from fault state to disable state.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (Is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)

## 6.9.2 Get Disable State

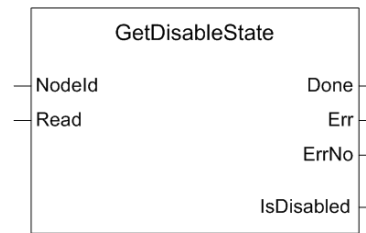


Figure 39: GetDisableState

### Description

The function block “GetDisableState” returns the device state disable (IsDisabled = TRUE).

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|            |      |                              |
|------------|------|------------------------------|
| Done       | BOOL | True if reading is done      |
| Err        | BOOL | True if a error has occurred |
| ErrNo      | DINT | Error information            |
| IsDisabled | BOOL | Device disable state         |

### Related Functions

[Clear Fault](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)

### 6.9.3 Get Enable State



Figure 40: GetEnableState

#### Description

The function block “GetEnableState” returns the device state enable (IsEnabled = TRUE).

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

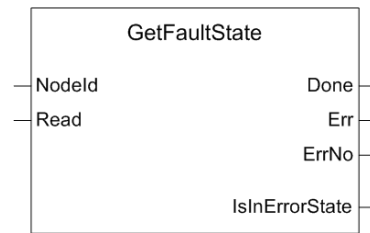
#### Return Values

|           |      |                              |
|-----------|------|------------------------------|
| Done      | BOOL | True if reading is done      |
| Err       | BOOL | True if a error has occurred |
| ErrNo     | DINT | Error information            |
| IsEnabled | BOOL | Device enable state          |

#### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)

## 6.9.4 Get Fault State



*Figure 41: GetFaultState*

### Description

The function block “GetFaultState” returns the device state fault (IsInErrorState = TRUE).

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|                |      |                              |
|----------------|------|------------------------------|
| Done           | BOOL | True if reading is done      |
| Err            | BOOL | True if a error has occurred |
| ErrNo          | DINT | Error information            |
| IsInErrorState | BOOL | Device fault state           |

### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)

## 6.9.5 Get Operation Mode

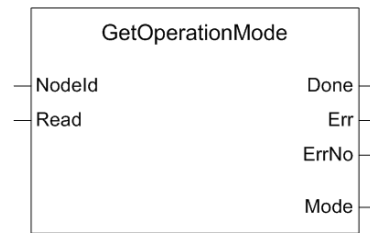


Figure 42: GetOperationMode

### Description

“GetOperationMode” returns the operation mode.

| Value    | Mode                  |
|----------|-----------------------|
| 6 (06h)  | Homing Mode           |
| 3 (03h)  | Profile Velocity Mode |
| 1 (01h)  | Profile Position Mode |
| -1 (FFh) | Position Mode         |
| -2 (FEh) | Velocity Mode         |
| -3 (FDh) | Current Mode          |
| -5 (FBh) | Master Encoder Mode   |
| -6 (FAh) | Step/Direction Mode   |

Table 1: Operation modes

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if reading is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |
|       |      |                              |
| Mode  | BYTE | Operation Mode               |
|       |      | <b>Object:</b><br>0x6061-00  |

### Related Functions

[Set Operation Mode](#)

## 6.9.6 Get Quick Stop State

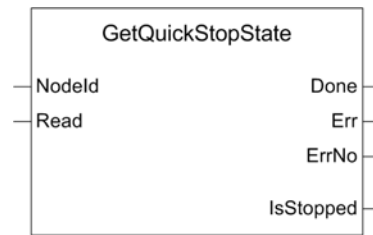


Figure 43: GetQuickStopState

### Description

“GetQuickStopState” returns the device state quick stop (IsStopped = TRUE).

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

|           |      |                              |
|-----------|------|------------------------------|
| Done      | BOOL | True if reading is done      |
| Err       | BOOL | True if a error has occurred |
| ErrNo     | DINT | Error information            |
| IsStopped | BOOL | Device quick stop state      |

### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Set Disable State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)

## 6.9.7 Set Disable State



Figure 44: SetDisableState

### Description

With function block “SetDisableState” changes the device to disable state.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Enable State](#)  
[Set Quick Stop State](#)



## 6.9.8 Set Enable State

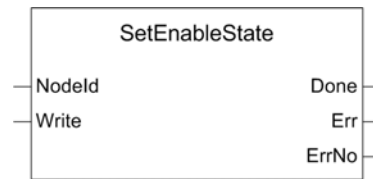


Figure 45: SetEnableState

### Description

With function block “SetEnableState” the device changes to enable state.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Quick Stop State](#)

## 6.9.9 Set Operation Mode

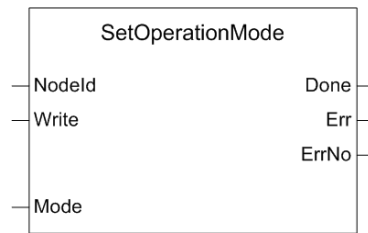


Figure 46: SetOperationMode

### Description

“SetOperationMode” sets the operation mode. Variable ‘Mode’ can have the following values:

| Value    | Mode                  |
|----------|-----------------------|
| 6 (06h)  | Homing Mode           |
| 3 (03h)  | Profile Velocity Mode |
| 1 (01h)  | Profile Position Mode |
| -1 (FFh) | Position Mode         |
| -2 (FEh) | Velocity Mode         |
| -3 (FDh) | Current Mode          |
| -5 (FBh) | Master Encoder Mode   |
| -6 (FAh) | Step/Direction Mode   |

Table 2: Operation modes

### Parameters

|            |      |   |                      |
|------------|------|---|----------------------|
| Parameters |      |   |                      |
| NodeId     | Byte | Identification ID of the addressed device (is given from hardware switches) |                      |
| Write      | BOOL | A positive edge at input Write starts writing                               |                      |
|            |      |   |                      |
| Mode       | BYTE | Operation Mode  | Object:<br>0x6060-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Operation Mode](#)

## 6.9.10 Set Quick Stop State



Figure 47: SetQuickStopState

### Description

With function block “SetQuickStopState” the device changes to quick stop state.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Clear Fault](#)  
[Get Disable State](#)  
[Get Enable State](#)  
[Get Fault State](#)  
[Get Quick Stop State](#)  
[Set Disable State](#)  
[Set Enable State](#)

## 6.10 Utilities

This group defines all function blocks which do not fall in the other groups:

[Get Object](#)  
[Get Version](#)  
[Restore](#)  
[Set Object](#)  
[Store](#)

### 6.10.1 Get Object

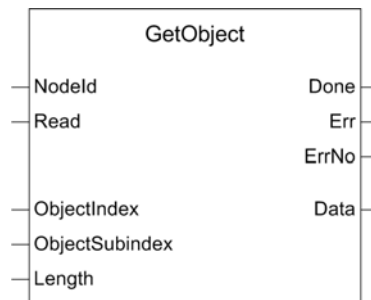


Figure 48: GetObject

#### Description

“GetObject” returns the object Data field. Function only for a maximum data length of four bytes!

#### Parameters

|                |      |   |
|----------------|------|---|
| NodeId         | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read           | BOOL | A positive edge at input Read starts reading                                |
|                |      |   |
| ObjectIndex    | WORD | Object index  |
| ObjectSubindex | BYTE | Object sub index  |
| Length         | BYTE | Object length to read (1, 2 or 4 bytes)                                     |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if reading is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |
|       |      |                              |
| Data  | DINT | Object Data                  |

#### Related Functions

[Get Version](#)  
[Restore](#)  
[Set Object](#)  
[Store](#)

## 6.10.2 Get Version

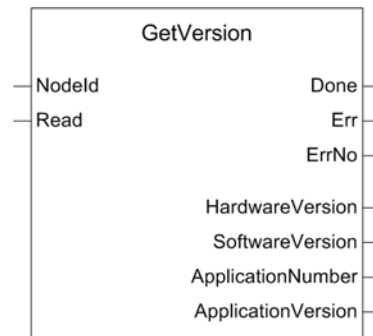


Figure 49: GetVersion

### Description

“GetVersion” returns the Firmware Version.

### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

### Return Values

| Return Values       |      |                              |                   |
|---------------------|------|------------------------------|-------------------|
| Done                | BOOL | True if reading is done      |                   |
| Err                 | BOOL | True if a error has occurred |                   |
| ErrNo               | DINT | Error information            |                   |
|                     |      |                              |                   |
| Hardware-Version    | WORD | Hardware version             | Object: 0x2003-01 |
| Software-Version    | WORD | Software version             | Object: 0x2003-02 |
| Application-Number  | WORD | Application number           | Object: 0x2003-03 |
| Application-Version | WORD | Application version          | Object: 0x2003-04 |

### Related Functions

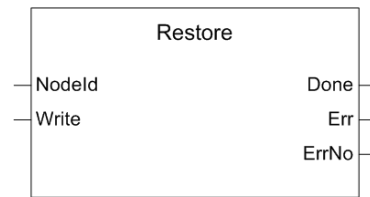
[Get Object](#)

[Restore](#)

[Set Object](#)

[Store](#)

### 6.10.3 Restore



*Figure 50: Restore*

#### Description

“Restore” restores all default parameters.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

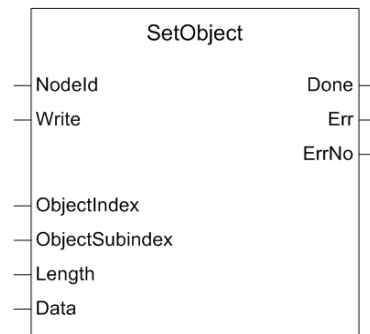
#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Object](#)  
[Get Version](#)  
[Set Object](#)  
[Store](#)

### 6.10.4 Set Object



*Figure 51: SetObject*

#### Description

“SetObject” writes to an object Data field. Function only for a maximum data length of four bytes!

#### Parameters

|                |      |   |
|----------------|------|---|
| NodeId         | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write          | BOOL | A positive edge at input Write starts writing                               |
|                |      |   |
| ObjectIndex    | WORD | Object index  |
| ObjectSubindex | BYTE | Object sub index  |
| Length         | BYTE | Object length (1, 2 or 4 bytes)   |
| Data           | DINT | Object data   |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Object](#)  
[Get Version](#)  
[Restore](#)  
[Store](#)

### 6.10.5 Store



*Figure 52: Store*

#### Description

“Store” saves all parameters.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Write  | BOOL | A positive edge at input Write starts writing                               |

#### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

#### Related Functions

[Get Object](#)  
[Get Version](#)  
[Restore](#)  
[Set Object](#)

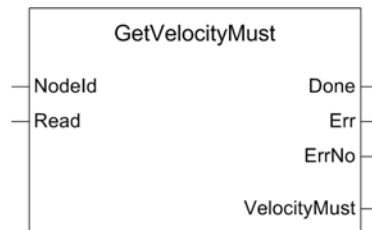


## 6.11 Velocity Mode

This group defines all required function blocks for velocity mode:

[Get Velocity Must](#)  
[Set Velocity Must](#)

### 6.11.1 Get Velocity Must



*Figure 53: GetVelocityMust*

#### Description

“GetVelocityMust” returns the position demand value.

#### Parameters

|        |      |   |
|--------|------|---|
| NodeId | Byte | Identification ID of the addressed device (is given from hardware switches) |
| Read   | BOOL | A positive edge at input Read starts reading                                |

#### Return Values

|              |      |                              |                   |
|--------------|------|------------------------------|-------------------|
| Variable     |      |                              |                   |
| Done         | BOOL | True if reading is done      |                   |
| Err          | BOOL | True if a error has occurred |                   |
| ErrNo        | DINT | Error information            |                   |
|              |      |                              |                   |
| VelocityMust | DINT | Velocity demand value [rpm]  | Object: 0x206B-00 |

#### Related Functions

[Get Velocity Is](#)  
[Set Velocity Must](#)

## 6.11.2 Set Velocity Must

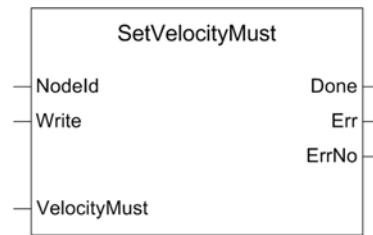


Figure 54: SetVelocityMust

### Description

“SetVelocityMust” sets the velocity demand value.

### Parameters

|              |      |  |                      |
|--------------|------|--|----------------------|
| Parameters   |      |  |                      |
| NodeId       | Byte | Identification ID of the addressed device<br>(is given from hardware switches) |                      |
| Write        | BOOL | A positive edge at input Write starts<br>writing                               |                      |
|              |      |  |                      |
| VelocityMust | DINT | Velocity demand value<br>[rpm]   | Object:<br>0x206B-00 |

### Return Values

|       |      |                              |
|-------|------|------------------------------|
| Done  | BOOL | True if writing is done      |
| Err   | BOOL | True if a error has occurred |
| ErrNo | DINT | Error information            |

### Related Functions

[Get Velocity Is](#)

[Get Velocity Must](#)

## 7 Appendix

### 7.1 Table of function blocks

#### Configuration

FB11: Get Current Regulator Gain  
 FB12: Get Encoder Parameter  
 FB13: Get Motor Parameter  
 FB14: Get Position Regulator Gain  
 FB15: Get Velocity Regulator Gain  
 FB16: Set Current Regulator Gain  
 FB17: Set Encoder Parameter  
 FB18: Set Motor Parameter  
 FB19: Set Position Regulator Gain  
 FB20: Set Velocity Regulator Gain

#### Current Mode

FB21: Get Current Must  
 FB22: Set Current Must

#### Homing Mode

FB31: Find Home  
 FB32: Get Homing Parameter  
 FB33: Set Homing Parameter  
 FB34: Stop Homing

#### I/O Mode

FB41: Get All Digital Inputs  
 FB42: Get All Digital Outputs  
 FB43: Get Analog Input  
 FB44: Set All Digital Outputs

#### Motion Info

FB51: Get Current Is  
 FB52: Get Movement State  
 FB53: Get Position Is  
 FB54: Get Velocity Is

#### Position Mode

FB61: Get Position Must  
 FB62: Set Position Must

#### Profile Position Mode

FB71: Get Position Profile  
 FB72: Get Target Position  
 FB73: Halt Position Movement  
 FB74: Move To Position  
 FB75: Set Position Profile

#### Profile Velocity Mode

FB81: Get Target Velocity  
 FB82: Get Velocity Profile  
 FB83: Halt Velocity Movement  
 FB84: Move With Velocity  
 FB85: Set Velocity Profile

#### State Machine

FB91: Clear Fault  
 FB92: Get Disable State  
 FB93: Get Enable State  
 FB94: Get Fault State  
 FB95: Get Operation Mode  
 FB96: Get Quick Stop State  
 FB97: Set Disable State  
 FB98: Set Enable State  
 FB99: Set Operation Mode  
 FB100: Set Quick Stop State

#### Utilities

FB101: Get Object  
 FB102: Get Version  
 FB103: Restore  
 FB104: Set Object  
 FB105: Store

#### Velocity Mode

FB111: Get Velocity Must  
 FB112: Set Velocity Must

### 7.2 Version History

| Date       | Version | Documentation      | Description   |
|------------|---------|--------------------|---|
| 02.06.2004 | 0.10    | Edition June 2004  | <ul style="list-style-type: none"> <li>Documentation to first Library Version</li> </ul>                                  |
| 18.01.2005 | 0.10    | Edition January 05 | <ul style="list-style-type: none"> <li>Bug fix documentation</li> </ul>   |
| 08.07.2010 | 0.20    | Edition July 2010  | <ul style="list-style-type: none"> <li>Support for EPOS2 Objects</li> <li>Bugfix Get and Set Encoder Parameter</li> </ul> |